VENETIAN POKER

SHOWDOWN POKER SERIES

DeepStack

Day 1A - $40 Rake Discount See Details Below

# $1,600 No Limit Hold'em MSPT

## Day A+B+D @ 10:10 AM with Day 2 @ 11:00 AM

| Level | Time | Big Blind Ante | Blinds |
|---|---|---|---|
| 1 | 40 | 200 | 100-200 |
| 2 | 40 | 300 | 200-300 |
| 3 | 40 | 400 | 200-400 |
| **15 Minute Break** | | | |
| 4 | 40 | 500 | 300-500 |
| 5 | 40 | 600 | 300-600 |
| 6 | 40 | 800 | 400-800 |
| **15 Minute Break** | | | |
| 7 | 40 | 1,000 | 500-1,000 |
| 8 | 40 | 1,200 | 600-1,200 |
| 9 | 40 | 1,600 | 800-1,600 |
| **15 Minute Break / Remove 100 Chips / Reg Closes** | | | |
| 10 | 40 | 2,000 | 1,000-2,000 |
| 11 | 40 | 2,500 | 1,500-2,500 |
| 12 | 40 | 3,000 | 1,500-3,000 |
| **15 Minute Break / Remove 500 Chips** | | | |
| 13 | 40 | 4,000 | 2,000-4,000 |
| 14 | 40 | 5,000 | 3,000-5,000 |
| 15 | 40 | 6,000 | 3,000-6,000 |
| **15 Minute Break** | | | |
| 16 | 40 | 8,000 | 4,000-8,000 |
| 17 | 40 | 10,000 | 5,000-10,000 |
| 18 | 40 | 12,000 | 6,000-12,000 |
| **15 Minute Break** | | | |
| 19 | 40 | 15,000 | 10,000-15,000 |
| 20 | 40 | 20,000 | 10,000-20,000 |
| 21 | 40 | 25,000 | 15,000-25,000 |
| **15 Minute Break / Remove 1000 Chips** | | | |
| 22 | 40 | 30,000 | 15,000-30,000 |
| 23 | 40 | 40,000 | 20,000-40,000 |
| 24 | 40 | 50,000 | 25,000-50,000 |
| **15 Minute Break** | | | |
| 25 | 40 | 60,000 | 30,000-60,000 |
| 26 | 40 | 80,000 | 40,000-80,000 |
| 27 | 40 | 100,000 | 50,000-100,000 |
| **15 Minute Break / Remove 5000 Chips** | | | |
| 28 | 40 | 125,000 | 75,000-125,000 |
| 29 | 40 | 150,000 | 75,000-150,000 |
| 30 | 40 | 200,000 | 100,000-200,000 |

**Event Number:** 50
**Starting Chips:** 40,000
**Level Duration:** 40 minutes
**Late Registration:** 9 levels + Break (~ 4:55 PM)
**Guarantee:** $1 Million

1. TDA rules apply to all Venetian Poker Room tournaments.
2. Must be 21+ years of age and have a Venetian Rewards card to participate.
3. Each starting flight will play until we are down to approximately 11% of the field remaining. Day 2 will resume at 11:00 AM combining all remaining players from 1A, 1B, 1C, 1D, and 1E, with all players being considered in the money & will continue until a winner has been declared. To begin Day 2, the clock will revert to the earliest stoppage time of Day 1.
4. Management reserves the right to cancel or change the tournament.
5. Winners may choose to be paid in casino chips or cash.
6. Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to IRS regulations, W-2G or 1042 forms will be issued for all tournament winnings of $5,000 or more (net of buy-in amount).
7. $180 of the $1,600 Buy-In is withheld for house fees (Rake + Staff). The prize pool consists of $1,420 of every $1,600 Buy In. On Day 1A only, players who register before the start of level four (4) will receive a forty ($40) discount on house fees for a total buy in of $1,560 instead of $1,600. $40 discounts will no longer be applied once level four (4) has started and played one hand.
8. Any player who bags chips for Day 2 may not play a subsequent flight.
9. Ante will come from the Big Blind Only. Big Blind is posted before the Ante.
10. All pre-registered stacks will be in play at the start of the event.
11. The tournament prize pool disbursement, as set forth herein, may be modified upon unanimous written agreement of management and of all tournament players still involved in the tournament.
12. On Day 2, at Tournament Directors Discretion, players will have twenty (20) seconds pre-flop and thirty (30) seconds post-flop to act on their hand through the use of a countdown clock. Based on Day 2 field size, players will receive the following time-extension chips, each worth a 30-second addition to a player's action:
    a. Less than 46 players: 5-time extension chips.
    b. 46-72 players: 3-time extension chips + 3 at 27 players remaining.
    c. 73-99 players: 4-time extension chips + 3 at 27 players remaining.
    d. 100 + players: 5-time extension chips + 3 at 27 players remaining.
13. In the case that time expires for a player with remaining time-extension chips, the player's countdown clock will automatically extend an additional thirty (30) seconds. Collection of time-extension chips will take place at the end of the player's action. If a player's countdown clock expires and the player does not have any time-extension chips remaining, they will be (a) forced to check if there is no bet pending or (b) fold, if facing a bet or raise. Shot Clocks will be removed at the Final Table.

**SEE OTHER STRUCTURE SHEETS FOR DAYS C+E**