VENETIAN POKER

SHOWDOWN POKER SERIES

DeepStack

Day 1A + 1B - $10 Rake Discount See Details Below

$250 No Limit Hold'em

Day A+C+E @ 11:10 AM & Day B+D @ 5:10 PM

Day 1 Payouts Start at 12.5% with 5% From Each Flight Advancing to Day 2

Level	Time	Big Blind Ante	Blinds
1	30	200	100-200
2	30	300	200-300
3	30	400	200-400
4	30	500	300-500
15 Minute Break			
5	30	600	300-600
6	30	800	400-800
7	30	1,000	500-1,000
8	30	1,200	600-1,200
15 Minute Break / Remove 100 Chips Registration Closes			
9	30	1,500	1,000-1,500
10	30	2,000	1,000-2,000
11	30	2,500	1,500-2,500
12	30	3,000	1,500-3,000
15 Minute Break / Remove 500 Chips			
13	30	4,000	2,000-4,000
14	30	5,000	3,000-5,000
15	30/40	6,000	3,000-6,000
16	30/40	8,000	4,000-8,000
15 Minute Break			
17	30/40	10,000	5,000-10,000
18	30/40	12,000	6,000-12,000
19	30/40	15,000	10,000-15,000
20	30/40	20,000	10,000-20,000
15 Minute Break / Remove 1000 Chips			
21	30/40	25,000	15,000-25,000
22	30/40	30,000	15,000-30,000
23	40	40,000	20,000-40,000
24	40	50,000	25,000-50,000
25	40	60,000	30,000-60,000
26	40	80,000	40,000-80,000
27	40	100,000	50,000-100,000
28	40	125,000	75,000-125,000
29	40	150,000	75,000-150,000
30	40	200,000	100,000-200,000

- 40-minute levels will begin at the start of Day 2. 15-minute breaks will be every three levels Day 2

Event Number: 09
Starting Chips: 40,000
Level Duration Day 1: 30 minutes
Level Duration Day 2: 40 minutes
Late Registration: 8 levels + Break (~ 3:40 PM or ~ 9:40 PM)
Guarantee: $100,000
Reduced Rake: $10 Reduced House Fees on Day 1A & 1B

1. TDA rules apply to all Venetian Poker Room tournaments.
2. Must be 21+ years of age and have a Venetian Rewards card to participate.
3. Each starting flight will play until we are down to approximately 5% of the field remaining with approximately 12.5% of each Day 1 Field being in the money. Day 2 will resume at 12:00 PM combining all remaining players from 1A, 1B, 1C, 1D, 1E, and 1F and will continue until a winner has been declared. To begin Day 2, the clock will revert to the earliest stoppage time of Day 1.
4. Management reserves the right to cancel or change the tournament.
5. Winners may choose to be paid in casino chips or cash.
6. Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to IRS regulations, W-2G or 1042 forms will be issued for all tournament winnings of $5,000 or more (net of buy-in amount).
7. $50 of the $250 Buy-In is withheld for house fees (Rake + Staff). The prize pool consists of $200 of every $250 Buy In. Any player who buys into Day 1A before 11:10 AM or Day 1B before 5:10 PM will only pay $40 in House Fees for a total buy in of $240 instead of $250. $10 discounts will no longer be applied once level one (1) has started and played one hand.
8. Any player who bags chips for Day 2 may not play a subsequent flight. Players who cash on Day 1 but bust before making Day 2 may play another flight.
9. Ante will come from the Big Blind Only. Big Blind is posted before the Ante.
10. All pre-registered stacks will be in play at the start of the event.
11. The tournament prize pool disbursement, as set forth herein, may be modified upon unanimous written agreement of management and of all tournament players still involved in the tournament.
12. On Day 2, at Tournament Directors Discretion, players will have twenty (20) seconds pre-flop and thirty (30) seconds post-flop to act on their hand through the use of a countdown clock. Based on Day 2 field size, players will receive the following time-extension chips, each worth a 30-second addition to a player's action:
    a. Less than 46 players: 5-time extension chips.
    b. 46-72 players: 3-time extension chips + 3 at 27 players remaining.
    c. 73-99 players: 4-time extension chips + 3 at 27 players remaining.
    d. 100 + players: 5-time extension chips + 3 at 27 players remaining.
13. In the case that time expires for a player with remaining time-extension chips, the player's countdown clock will automatically extend an additional thirty (30) seconds. Collection of time-extension chips will take place at the end of the player's action. If a player's countdown clock expires and the player does not have any time-extension chips remaining, they will be (a) forced to check, if there is no bet pending or (b) fold, if facing a bet or raise. Shot Clocks will be removed at the Final Table.