



# \$250 No Limit Hold'em

Day A+C+E @ 11:10 AM & Day B+D+F @ 5:10 PM

Day 1 Payouts Start at 12.5% with 5% From Each Flight Advancing to Day 2

| Level                                                     | Time  | Big Blind Ante | Blinds          |
|-----------------------------------------------------------|-------|----------------|-----------------|
| 1                                                         | 30    | 200            | 100-200         |
| 2                                                         | 30    | 300            | 200-300         |
| 3                                                         | 30    | 400            | 200-400         |
| 4                                                         | 30    | 500            | 300-500         |
| 15 Minute Break                                           |       |                |                 |
| 5                                                         | 30    | 600            | 300-600         |
| 6                                                         | 30    | 800            | 400-800         |
| 7                                                         | 30    | 1,000          | 500-1,000       |
| 8                                                         | 30    | 1,200          | 600-1,200       |
| 15 Minute Break / Remove 100 Chips<br>Registration Closes |       |                |                 |
| 9                                                         | 30    | 1,500          | 1,000-1,500     |
| 10                                                        | 30    | 2,000          | 1,000-2,000     |
| 11                                                        | 30    | 2,500          | 1,500-2,500     |
| 12                                                        | 30    | 3,000          | 2,000-3,000     |
| 15 Minute Break / Remove 500 Chips                        |       |                |                 |
| 13                                                        | 30    | 4,000          | 2,000-4,000     |
| 14                                                        | 30    | 5,000          | 3,000-5,000     |
| 15                                                        | 30/40 | 6,000          | 3,000-6,000     |
| 16                                                        | 30/40 | 8,000          | 4,000-8,000     |
| 15 Minute Break                                           |       |                |                 |
| 17                                                        | 30/40 | 10,000         | 5,000-10,000    |
| 18                                                        | 30/40 | 12,000         | 6,000-12,000    |
| 19                                                        | 30/40 | 15,000         | 10,000-15,000   |
| 20                                                        | 30/40 | 20,000         | 10,000-20,000   |
| 21                                                        | 30/40 | 25,000         | 15,000-25,000   |
| Remove 1,000 Chips                                        |       |                |                 |
| 22                                                        | 30/40 | 30,000         | 15,000-30,000   |
| 23                                                        | 40    | 40,000         | 20,000-40,000   |
| 24                                                        | 40    | 50,000         | 25,000-50,000   |
| 25                                                        | 40    | 60,000         | 30,000-60,000   |
| 26                                                        | 40    | 80,000         | 40,000-80,000   |
| 27                                                        | 40    | 100,000        | 50,000-100,000  |
| 28                                                        | 40    | 120,000        | 75,000-125,000  |
| 29                                                        | 40    | 150,000        | 75,000-150,000  |
| 30                                                        | 40    | 200,000        | 100,000-200,000 |

**Event Number:** 15

**Starting Chips:** 40,000

**Level Duration Day 1:** 30 minutes

**Level Duration Day 2:** 40 minutes

**Late Registration:** 8 levels + Break (~ 3:40 PM or ~ 9:40 PM)

**Guarantee:** \$100,000

- TDA rules apply to all Venetian Poker Room tournaments.
- Must be 21+ years of age and have a Venetian Rewards card to participate.
- Each starting flight will play until we are down to approximately 5% of the field remaining with approximately 12.5% of each Day 1 Field being in the money. Day 2 will resume at 12:00 PM combining all remaining players from 1A, 1B, 1C, 1D, 1E, and 1F and will continue until a winner has been declared. To begin Day 2, the clock will revert to the earliest stoppage time of Day 1.
- Management reserves the right to cancel or change the tournament.
- Winners may choose to be paid in casino chips or cash.
- Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to IRS regulations, W-2G or 1042 forms will be issued for all tournament winnings of \$5,000 or more (net of buy-in amount).
- \$50 of the \$250 Buy-In is withheld for house fees (Rake + Staff). The prize pool consists of \$200 of every \$250 Buy In.
- Any player who bags chips for Day 2 may not play a subsequent flight. Players who cash on Day 1 but bust before making Day 2 may play another flight.
- Ante will come from the Big Blind Only. Big Blind is posted before the Ante.
- All pre-registered stacks will be in play at the start of the event.
- The tournament prize pool disbursement, as set forth herein, may be modified upon unanimous written agreement of management and of all tournament players still involved in the tournament.
- On Day 2, at Tournament Directors Discretion, players will have twenty (20) seconds pre-flop and thirty (30) seconds post-flop to act on their hand through the use of a countdown clock. Based on Day 2 field size, players will receive the following time-extension chips, each worth a 30-second addition to a player's action:
  - Less than 46 players: 5-time extension chips.
  - 46-72 players: 3-time extension chips + 3 at 27 players remaining.
  - 73-99 players: 4-time extension chips + 3 at 27 players remaining.
  - 100 + players: 5-time extension chips + 3 at 27 players remaining.
- In the case that time expires for a player with remaining time-extension chips, the player's countdown clock will automatically extend an additional thirty (30) seconds. Collection of time-extension chips will take place at the end of the player's action. If a player's countdown clock expires and the player does not have any time-extension chips remaining, they will be (a) forced to check, if there is no bet pending or (b) fold, if facing a bet or raise. Shot Clocks will be removed at the Final Table.

- 40-minute levels will begin at the start of Day 2.
- 15-minute breaks will be every three levels Day 2