

DeepStack

\$1,600 NLH MSPT

Day A+B+C @ 11:10 AM with Day 2 @ 11:00 AM

	Big Blind Ante	Blinds
1st Level	100	100-100
2nd Level	200	100-200
3rd Level	300	200-300
4th Level	400	200-400
5th Level	500	300-500
6th Level	600	300-600
7th Level	800	400-800
8th Level	1,000	500-1,000
9th Level	1,200	600-1,200
	REMOVE 100 CHIPS	
10th Level	1,500	1,000-1,500
11th Level	2,000	1,000-2.000
12th Level	2,500	1,500-2,500
	REMOVE 500 CHIPS	
13th Level	3,000	2,000-3,000
14th Level	4,000	2,000-4,000
15th Level	5,000	3,000-5,000
16th Level	6,000	3,000-6,000
17th Level	8,000	4,000-8,000
18th Level	10,000	5,000-10,000
19th Level	12,000	6,000-12,000
20th Level	15,000	10,000-15,000
21st Level	20,000	10,000-20,000
	REMOVE 1,000 CHIPS	
22nd Level	25,000	15,000-25,000
23rd Level	30,000	15,000-30,000
24th Level	40,000	20,000-40,000
25th Level	50,000	25,000-50,000
26th Level	60,000	30,000-60,000
27th Level	80,000	40,000-80,000
28th Level	100,000	50,000-100,000
29th Level	120,000	60,000-120,000
30th Level	150,000	75,000-150,000

Event Number: 22 Starting Chips: 40,000 Level Duration: 40 minutes.

Late Registration: 9 levels + Break (5:55 PM)

Guarantee: \$500,000

1. TDA rules apply to all Venetian Poker Room tournaments.

- Must be 21+ years of age and have a Venetian Rewards card to participate.
- 3. Fifteen (15) minute break at completion of every three (3) levels.
- 4. Each starting flight will play until we are down to approximately 11% of the field remaining. Day 2 will resume at 11:00 AM combining all remaining players from 1A, 1B, and 1C with all players being considered in the money and play will continue until we reach a winner. The clock on Day 2 will revert to the earliest stoppage time of Day 1.
- 5. Management reserves the right to cancel or change the tournament.
- Winners may choose to be paid in casino chips or cash.
- Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to IRS regulations, W-2G or 1042 forms will be issued for all tournament winnings of \$5,000 or more (net of buy-in amount).
- 8. \$1,600 Buy In starts with 40,000 chips. Each level is forty (40) minutes
- 9. \$180 of the \$1,600 Buy-In is withheld for house fees (Rake + Staff). The prize pool consists of \$1,420 of every \$1,600 Buy In.
- 10. Reg and Re-Entry is allowed for nine (9) levels and through the break.
- 11. Players who bag chips for Day 2 may not play a subsequent flight.
- 12. Ante will come from the Big Blind Only. The Big Blind is posted before the Ante.
- 13. Prize Pool of \$500,000 is guaranteed by the Venetian Poker Room.
- 14. The tournament prize pool disbursement, as set forth herein, may be modified upon unanimous written agreement of management and of all tournament players still involved in the tournament.
- 15. MSPT Gold Card Chop Policy: Gold Cards can only be awarded once a tournament reaches 3-handed, any chops facilitated 4-handed or greater will not be awarded a Gold Card. Once 3-handed, any chop or deal must follow MSPT chop rules. Players can ICM to end the tournament immediately, in which case the chip leader will receive the Gold Card. To make a deal and keep playing, at least 10% of the remaining prize pool must be left to play for, the Gold Card will be awarded to the winner.
- 16. All pre-registered stacks will be in play at the start of the event.
- 17. On Day 2, at Tournament Directors Discretion, players will have twenty (20) seconds pre-flop and thirty (30) seconds post-flop to act on their hand through the use of a countdown clock.

Based on Day 2 field size, players will receive the following time-extension chips, each worth a 30-second addition to a player's action:

Less than 46 players: 5-time extension chips.

46-72 players: 3-time extension chips + 3 at 27 players remaining. 73-99 players: 4-time extension chips + 3 at 27 players remaining.

100 + players: 5-time extension chips + 3 at 27 players remaining.

In the case that time expires for a player with remaining time-extension chips, the player's countdown clock will automatically extend an additional thirty (30) seconds. Collection of time-extension chips will take place at the end of the player's action. If a player's countdown clock expires and the player does not have any time-extension chips remaining, he/she will be (a) forced to check, if there is no bet pending or (b) fold, if facing a bet or raise. Shot clocks will be removed at the Final Table.

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